

# Turbo Icon Games – Version 2

## *Rules of play*

*Turbo Icon Games – Version 2* is a casino table game that is played with a standard deck of 52 cards with 1, 2, or 4 icons marked on each card of a pre-determined suit S. The number of icons on each card is as follows:

- J, Q, K, A of suit S = 4 icons each
- 6, 7, 8, 9, 10 of suit S = 2 icons each
- 2, 3, 4, 5 of suit S = 1 icon each
- Any card that is not of suit S = 0 icons each

All cards are shuffled before each game either by using a continuous shuffling machine or by a thorough hand shuffle.

Each player receives a 9 card hand in which the total number of icons in the 9 cards determines the win/loss outcome. Before any cards are dealt, the player must wager on the mandatory Bet A and may optionally wager on Bet B, Bet C, and the 9 Card Bonus bet.

After all wagers are placed, 3 community cards are dealt. If these 3 cards contain at most 5 icons, then each player has the option to make the Raise bet, which would be equal to the wager on Bet A. After players make this decision, each player is dealt 6 cards to complete their 9 card hand.

Wagers are then paid according to the respective pay table as outlined below, where only the highest payout is awarded:

- **Bet A & Raise bet:** At least 6 icons in 9 cards pays 1 to 1. With 5 icons or less, the bet is lost.
- **Bet B:** 7 - 13 icons in 9 cards pays 2 to 1 and at least 14 icons (Outcome Z) pays 4 to 1. With 6 icons or less, the bet is lost. [An alternate pay table pays 2 to 1 for at least 7 icons and does not pay extra for Outcome Z.]
- **Bet C:** 8 - 13 icons in 9 cards pays 3 to 1 and at least 14 icons (Outcome Z) pays 6 to 1. With 7 icons or less, the bet is lost.
- **9 Card Bonus bet:** At least 4 cards of suit S in 9 cards is paid against one of the 160 pay tables. Some pay tables pay higher for an 8 or 9 card straight flush in the suit S.

Any sports theme may be utilized/interchanged by changing the bet names, suit chosen and icon represented on the cards.